

RESOLUTION 1996-23

**A RESOLUTION GRANTING TEMPORARY SUPPLIER'S
LICENSE TO WMS GAMING INC.**

The Indiana Gaming Commission ("Commission") adopts the following resolution pursuant to the authority granted to it under IC 4-33 and pursuant to 68 IAC 1-2-6.

The following factors have been considered by the Commission:

1. WMS GAMING INC. has applied for a supplier's license.
2. The preliminary background investigation conducted by the Indiana State Police, Gaming Enforcement Section, has indicated that WMS Gaming Inc. meets the criteria set forth in IC 4-33-7-3 for licensure as a supplier.
3. The Indiana State Police, Gaming Enforcement Section is continuing to conduct a complete and thorough background investigation on WMS Gaming Inc.

**NOW, THEREFORE, BE IT RESOLVED BY THE INDIANA GAMING
COMMISSION, THAT THE FOLLOWING RESOLUTION IS ADOPTED:**

SECTION 1. SCOPE.

This resolution applies to WMS Gaming Inc.

SECTION 2. DEFINITIONS.

The definitions set forth in IC 4-33-2 and 68 IAC apply to this resolution.

SECTION 3. ISSUANCE OF TEMPORARY SUPPLIER'S LICENSES.

The Commission hereby issues a temporary supplier's license to WMS Gaming Inc.

The temporary supplier's license will remain valid until the date that a permanent supplier's license is issued or until the temporary supplier's license is revoked pursuant to 68 IAC 2-2.

SECTION 4. CONDITIONS PLACED ON TEMPORARY SUPPLIER'S LICENSE AND GRANT OF AUTHORITY TO EXECUTIVE DIRECTOR TO PLACE ADDITIONAL CONDITIONS ON THE TEMPORARY LICENSE.

(a) The Commission hereby places the following conditions on the temporary supplier's license issued in section 3:

1. That the temporary supplier licensee pay all costs associated with the completion of the background investigation to the extent the amount exceeds the application fee that was paid pursuant to IC 4-33-7-1 and 68 IAC 2-2-2.
2. That the temporary supplier licensee sign an affidavit acknowledging the conditions that are placed on the issuance of the temporary supplier's license.

(b) The Commission hereby grants to the Executive Director the authority to place additional conditions on the issuance of the temporary supplier's license, including but not limited to, the following conditions:

1. That the temporary supplier licensee comply with the conditions set forth in paragraph (a) above.
2. That the temporary supplier licensee maintain the records set forth in IC 4-33-7-5 and furnish the information set forth in IC 4-33-7-5 to the Commission.
3. That the temporary supplier licensee maintain its records in a manner consistent with Commission directives pursuant to IC 4-33-4-6.
4. That the temporary supplier licensee obtain, maintain, or both, insurance in a minimum amount determined by the Executive Director. The temporary supplier licensee shall obtain, maintain, or both, the following types of insurance:
 - (A) Liability.
 - (B) Casualty.

- (C) Capital loss.
 - (D) Fire.
 - (E) Theft.
 - (F) Worker's compensation insurance.
 - (G) Any other type of insurance the Commission or the Executive Director deems necessary to ensure the temporary supplier licensee is adequately insured.
5. That the temporary supplier licensee continue to cooperate fully with the Indiana State Police Gaming Enforcement Section in the completion of the background investigation.
 6. That the temporary supplier licensee comply with all rules and resolutions that are adopted by and under which the Commission operates pending final promulgation of the rules.
 7. That the temporary supplier licensee transport the EPROMS for the electronic gaming devices separately from the electronic gaming devices.
 8. That the temporary supplier licensee continue to maintain suitability for licensure set forth in IC 4-33 and 68 IAC and that the temporary supplier licensee continue to comply with all requirements set forth in IC 4-33 and 68 IAC.

SECTION 5. EFFECTIVE DATE.

This RESOLUTION is effective immediately.

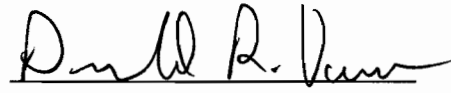
ADOPTED, THIS THE 17TH DAY OF APRIL, 1996:

THE INDIANA GAMING COMMISSION:



Alan I. Klineman, Chair

ATTEST:



Donald R. Vowels, Secretary